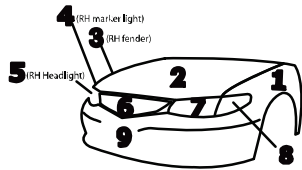
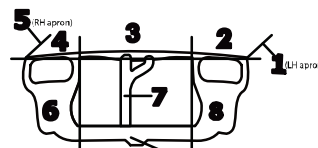


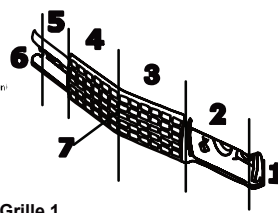
ARA DAMAGE™ LOCATORS



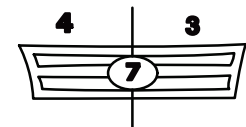
Front Clip



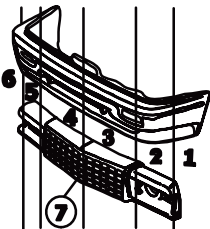
Radiator Support / Cut



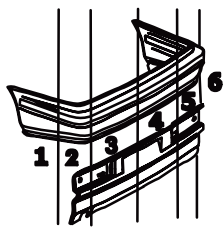
Grille 1



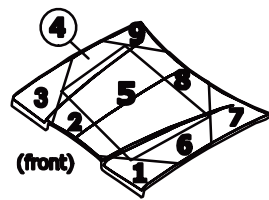
Grille 2



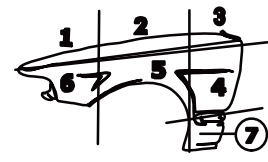
Front Bumper & Header



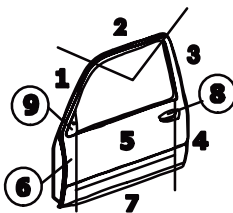
Rear Bumper & End Panel



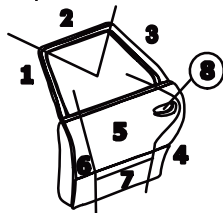
Hood



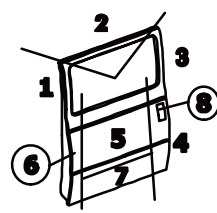
Fender



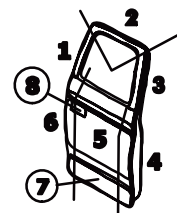
Front Door



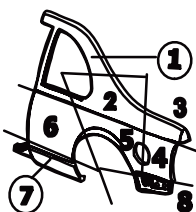
Back Door



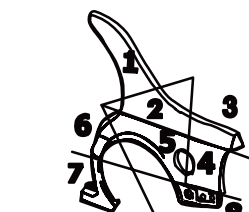
Rear Door



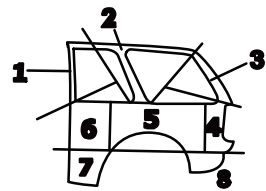
Rear Split Door



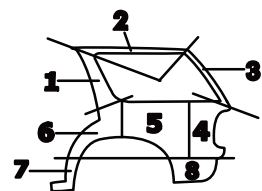
2-Dr Quarter



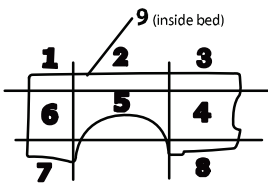
4-Dr Quarter



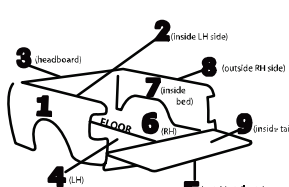
SUV Quarter Panel (2 Door)



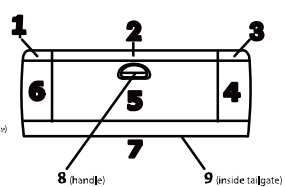
SUV Quarter Panel (4 Door)



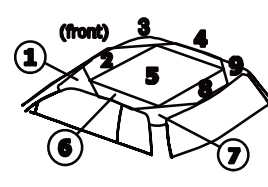
Pickup Truck Bedside



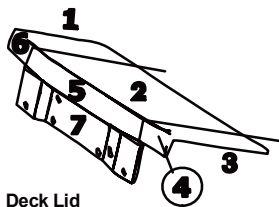
Pickup Truck Bed



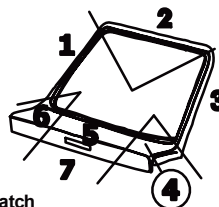
Tailgate



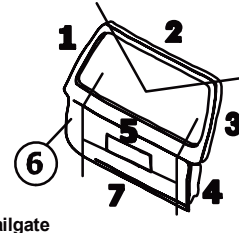
Roof



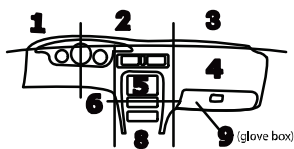
Deck Lid



Hatch

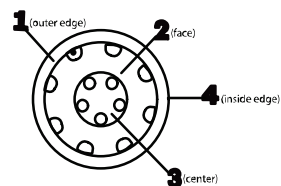


Tailgate



Dash Board

- Damage Types**
- B = Burn
 - C = Crease
 - D = Dent
 - E = Bent
 - F = Finish
 - H = Hail
 - J = Rip/Crack
 - K = Buckle
 - L = Lip
 - P = Parking Lot Dings
 - R = Rust on Surface
 - S = Scratch-Surface Only
 - G = Gouge
 - T = Paint Problem
 - * = Not Specified



Wheel / Wheel Cover



A "unit" is defined as damage not exceeding the surface area of a standard sized credit card.